

Richmond Sportsman's Club

Winter League Trap Rules 2021/2022 Edition

General League Rules:

1. A shooter must be a current member in good standing to participate in the league.
2. The league will consist of 11 shoots; One bank shoot (optional) and ten regular shoots
 - 25 targets 16 yards - round one
 - 25 targets handicap - round two
 - Individual Average (Note: Shooters must ensure they are shooting from the correct yard line)
 - 80% Team Handicap
 - 5-point system - see League Scoring for details
 - Start Time: 10:00 am
3. League Fees:
 - All Regular shooters will be required to pay league fees up front to participate in the league \$160 with no bank shoot; \$175 including bank shoot.
 - All Junior shooters will be required to pay league fees up front to participate in the league. \$120 with no bank shoot; \$132 with bank shoot.
 - There will be **NO REFUNDS**
 - **All fees are expected to be paid prior to the first shoot.**
4. Each team will consist of five shooters:
 - A representative for each team must be at the Captain's Meeting or the team will forfeit their time slot.
 - A Junior team is defined as a team with ALL shooters classified as junior
 - A Regular team is defined as a team with at least one regular shooter
5. A team that loses a shooter due to unforeseen circumstances over the course of the league is allowed to pick up another shooter to fill the vacant spot
 - The replacement shooter must assume the previous shooter's scores and average
 - The replacement shooter will not be eligible for individual trophies
 - If the missing shooter is not replaced then their score will be treated as an absent score for the remaining weeks in which they are not replaced (see league scoring for details for absent shooters)
6. Any shooter that appears intoxicated will not be allowed to shoot
7. A shooter must give prior notice of 'shooting ahead' before he/she shoots the league for that day
 - Shoot a heads will be shot in the order of sign-up and handicap average
 - A shooter cannot have more than two weeks shot ahead at any one time
 - All scores will be posted in the order they were shot
 - All scores shot ahead must be done on a scheduled league day and during the regularly scheduled league
 - Guest shooters are required to pay normal practice fees and participate with the team only with approval of league official
 - League participants always shoot before a guest shooter.
8. A shooter that fires at a broken target or out of turn, regardless of a hit or miss, must shoot again at another target
 - Shooters are required to pick up spent hulls before leaving that field
 - All shooters must fire at a legal target or receive a loss
9. The scorer will:
 - Be assigned by the Trap Chairman or League Chairman only
 - Call all lost targets, broken targets, and no targets

- Initial all corrections made on the score sheet
- 10: A team captain may ask for a check of targets thrown. If in the team's opinion the targets are illegal, only the Trap Chairman or person designated by the Trap Chairman may adjust the trap!
11. Any infraction of these rules may result in review of the shooter or team by the trap committee.
12. If there are any disputes on League Day, the League Chairman and Trap Committee has the final say. If there is still a dispute, any questions or interpretations of the rules will be discussed at the next board meeting.
13. In the event that league play for any scheduled day is canceled or postponed, it will be the discretion of the League Chairman to reschedule the missing league shoot on a normal league shooting day, Sundays, prior to the league banquet.
14. Shoot-Offs: At the conclusion of league play for the season, each prize category will be reviewed to see if there are any ties within each category. If it has been determined that there are ties, then those tied in the given category will shoot-off to determine the winner of the tied position within each category.
- Shoot-offs will consist of one round at 16-yard line, and one round at handicap, including individual and team scores. In case of a tie, reverse scoring will determine winner.
 - Shoot-offs will be held at the **END-OF-DAY** after the last league shoot
 - If shooters are not available at the time of the shoot-off, they will forfeit their chance of winning the position in which they were tied for in the respective category
 - Bank shoot scores, if available, will NOT be used as scores in the shoot-off results
 - In the event that there are multiple teams/individuals not available for their shoot-off, a coin toss will determine the winner of those absent
15. Any safety rule not stated here within will be covered by the ATA rules
16. Any misconduct unbecoming of a member, i.e. rudeness, profanity, etc. will be subject to review of membership status at next board meeting.
17. All Shooters who expel their shells on the ground are required to pick up all their shells at the end of the round. No exceptions
18. Any destruction of Richmond Sportsman's Club property, shooter will be charged full amount to replace said property and/or expelled from club at the discretion of the board at the next board meeting.
19. Kitchen is off limits and is not to be used to supply personal needs of the shooters.

League Scoring:

1. Scoring will be based on two rounds of 25 birds each
 - The first round will be shot from the 16-yard line
 - The second round will be shot from the shooter's current league average, or if an average has not yet been established, then the shooter will use their prior year Winter League average. If the shooter did not shoot the Winter League in the prior year then the shooter will shoot from the league start-up yardage of 22 yards
 - The scores entered for week one will be used to determine the shooter's average
 - 16-yard scores, round one will be shot on odd numbered fields and the handicap scores, round two, will be shot on the even numbered fields
 - League shoots will rotate field pairs from week to week
 - No scores will be accepted if shot on the practice field unless the practice field is used as a replacement field due to equipment failure
2. An 80% team handicap per round will be used;
 - Teams will be sorted by total points then by team total birds

- Teams are paired together to determine who shoots against whom. The team with the most points shoots against the team with the next highest points making up the first team pairings. Then the next team pairing is based on the next set of available teams
 - Calculating the handicap and points won for week one; teams are sorted by total birds shot for week one to determine the order for pairing the teams. Once paired, handicap and points are then calculated based on these scores
3. A shooter's average will include both shot and non-shot birds (league's or shooter's average minus two for absent score(s) in their total bird count and average calculation)
4. All shooters will shoot the handicap round, round two, from their established shooting average with the following exceptions:
- The minimum shooting yardage will be 18 yards
 - If the shooter does not have an established average then they will use the league start-up average
 - There is a maximum of a two-yard separation between any adjacent shooter
 - If a shooter's average does not meet the two-yard separation they may choose to either shoot from the yardage line which upholds the maximum separation or they can choose to "walk" to and from their handicap yardage line after and before the adjacent shooters shoot
5. A five-point system will be used:
- 2 points awarded to round one
 - 2 points awarded to round two
 - 1 point awarded for total
 - In case of a tie in any or all of the above categories, the point value for that category will be equally shared between the two teams for each of the scores which were tied
6. The Bank Shoot:
- Bank shoot scores are held in reserve for the shooter(s) in the event that they are absent or at their discretion during the league
 - Bank shoot scores are used only once and for the shooter's first absence scores, they are automatically entered for the missing score
 - Bank shoots do not have to be used if all ten weeks are shot
 - The first round will be shot from the 16-yard line
 - The second round will be shot from the shooter's prior year Winter League average. If the shooter did not shoot the Winter League in the prior year then the shooter will shoot from the league start-up yardage at the 22-yard line
 - There are no emergency shoots for the league
7. If a shooter is absent and does not have a bank shoot score or did not shoot ahead, they will receive their league average minus two birds per round for the absent scores. In the event that the shooter does not have an established average, week number one, they will receive the league's average (actual birds shot) minus two birds per round for the absent scores and this league average will become their established average.
8. All disputed targets must be clarified before the shooter leaves that post.
- **NO SCORES WILL BE CHANGED AFTER LEAVING THE POST WHERE THE TARGET WAS DISPUTED.**
 - **THE DECISION OF THE SCOREKEEPER IS FINAL AFTER POST CHANGE**
9. The scorekeeper must initial all corrected scores on the score sheet where correction occurs.
10. It is the responsibility of the team captain or team representative to **make sure all scores are correct and legible before leaving the field.** Score sheets must be immediately turned in at the head table where the scores will be totaled. The team captain or team representative must sign the sheet and keep their copy. Signing the sheet means you accept the scores as written. There will be no score changes after the sheet is signed.

THERE ARE NO EXCEPTIONS TO THIS RULE

11. In the event that a team does not turn in their completed score sheet, all shooters who had shot that day will be disqualified from individual awards and receive a score of zero to be used as their scores for that day.

12. A shooter having more than two malfunctions due to shells or firearm during any round will be asked to replace the cause of the malfunction(s), or any future malfunctions will be called as lost birds and marked as such.

13. Once a shooter has started shooting, the entire two rounds must be completed on that shooting day or the remaining birds will be scored as lost.

Disqualifications:

1. To qualify for individual awards, a shooter must participate and compete in ALL ten shoots of league play, weeks one through ten, **No absences are allowed.**

2. If a shooter has been disqualified from individual awards, their scores will continue to be used in calculating total team points but cannot be used for total team birds.

3. If a shooter has been absent for three consecutive shoots then the 'TEAM' will be disqualified from team trophies, the remaining shooters of the team will be eligible for individual trophies if qualified.

4. Blind shooters will not be included in individual awards; they were created strictly for the purpose of 'balancing' the team for proper point calculations.

5. The Blind Team will not be eligible for team awards; they were created strictly for the purpose of 'balancing' the league for proper point calculations.

6. **EXCEPTION** - Team Top Gun:

- ALL teams receive a Team Top Gun award
- If all shooters on a team have been disqualified from individual awards, the Team Top Gun award will still be given to the disqualified Team Top Gun Shooter.

THE ABOVE-MENTIONED RULES SUPERSEDE ANY PRIOR RULINGS